



Examples of consulting non traditional experts in the UK

NIACE works a great deal with citizen engagement in learning.

An interesting tool which was developed in the UK is the Regeneration Game. This was developed by NIACE and endorsed by the Neighbourhood Renewal Unit as a way of encouraging community involvement in regeneration programmes. Communities are under increasing pressure to become involved and often current ways of thinking doesn't take in to account the complexities and inherent messiness of neighbourhood renewal. Games and simulations provide one way in which communities and agencies can build cooperation in a safe and experimental environment. It is a way of reaching people on an instinctive level, more interesting solutions can emerge and more connections can be made.

This game was developed by a group of community workers including Jane Thompson from NIACE who has done internationally recognised work on methodologies for direct action involvement and is a leading policy figure in the area of learner consultation. A list of her books on the subject is below.

Other games have been developed by the same group and more can be found on the 'making the net work' website at;

<http://www.makingthenetwork.org/pgame/index.htm>

The [Regeneration Game](#) is available from the NIACE website.

Books by Thompson, Jane

[Talking it Through](#)

A practitioners guide to consulting learners in adult and community learning

[Community education and neighbourhood renewal](#)

[Adult learning, critical intelligence and social change](#)

It's a matter of people

